> Logic Programming Using Data Structures Part 2

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2 Joining Structures Together

3 Accumulators



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Comparing Structures

Structure comparison:

- More complicated than the simple integers
- Have to compare all the individual components
- Break down components recursively.

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Comparing Structures. aless

Example

aless(X,Y) succeeds if

- X and Y stand for atoms and
- x is alphabetically less than Y.

aless(avocado, clergyman) succeeds. aless(windmill, motorcar) fails. aless(picture, picture) fails.

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Comparing Structures. aless

Success First word ends before second:

aless(book,bookbinder).

Success A character in the first is alphabetically less than one in the second: aless (avocado, clergyman).

Recursion The first character is the same in both. Then have to check the rest:

For aless(lazy, leather) check

aless(azy,eather).

Failure Reach the end of both words at the same time: aless(apple, apple).

Failure Run out of characters for the second word: aless (alphabetic, alp).

Representation

- Transform atoms into a recursive structure.
- List of integers (ASCII codes).
- Use built-in predicate name:

```
?- name(alp,[97,108,112]).
yes
?- name(alp,X).
X = [97,108,112] ?
yes
```

```
?-name(X,[97,108,112]).
X = alp ?
yes
```

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First Task

Convert atoms to lists:

name(X, XL).
name(Y,YL).

Compare the lists:

alessx(XL,YL).

Putting together:

```
aless(X,Y):-
   name(X,XL),
   name(Y,YL),
   alessx(XL,YL).
```

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Second Task

Compose alessx.

Success First word ends before second:

alessx([],[_|_]).

Success A character in the first is alphabetically less than one in the second:

alessx([X|_],[Y|_]:-X<Y.

Recursion The first character is the same in both. Then have to check the rest:

alessx([H|X],[H|Y]):-alessx(X,Y).

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What about failing cases?



```
aless(X,Y):-
   name(X,XL),
   name(Y,YL),
   alessx(XL,YL).
```

```
alessx([],[_|_]).
alessx([X|_],[Y|_]:-X<Y.
alessx([H|X],[H|Y]):-alessx(X,Y).</pre>
```

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Appending Two Lists

For any lists List1, List2, and List3 List2 appended to List1 is List3 iff either

- List1 is the empty list and List3 is List2, or
- List1 is a nonempty list and
 - the head of List3 is the head of List1 and
 - the tail of List3 is List2 appended to the tail of List1.

Program:

```
append([],L,L).
append([X|L1],L2,[X|L3]):-append(L1,L2,L3).
```

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Using append

- Test ?- append([a,b,c],[2,1],[a,b,c,2,1]).
- Total List ?- append([a,b,c],[2,1],X).
 - lsolate ?- append(X, [2,1], [a,b,c,2,1]).
 - ?- append([a,b,c],X,[a,b,c,2,1]).
 - Split ?- append(X,Y,[a,b,c,2,1]).

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Inventory Example

Bicycle factory

- To build a bicycle we need to know which parts to draw from the supplies.
- Each part of a bicycle may have subparts.
- Task: Construct a tree-based database that will enable users to ask questions about which parts are required to build a part of bicycle.

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Parts of a Bicycle

Basic parts:

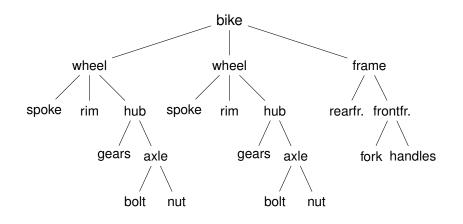
basicpart(rim).
basicpart(spoke).
basicpart(rearframe).
basicpart(handles).

basicpart(gears). basicpart(bolt). basicpart(nut). basicpart(fork).

 Assemblies, consisting of a quantity of basic parts or other assemblies:

```
assembly(bike, [wheel, wheel, frame]).
assembly(wheel, [spoke, rim, hub]).
assembly(frame, [rearframe, frontframe]).
assembly(hub, [gears, axle]).
assembly(axle, [bolt, nut]).
assembly(frontframe, [fork, handles]).
```

Bike as a Tree



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Program

Write a program that, given a part, will list all the basic parts required to construct it.

Idea:

- If the part is a basic part then nothing more is required.
- If the part is an assembly, apply the same process (of finding subparts) to each part of it.

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Predicates: partsof

partsof (X, Y): Succeeds if X is a part of bike, and Y is the list of basic parts required to construct X.

- Boundary condition. Basic part:
 partsof(X, [X]):-basicpart(X).
- Assembly:

```
partsof(X,P):-
```

assembly(X,Subparts),
partsoflist(Subparts,P).

• Need to define partsoflist.

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Predicates: partsoflist

- Boundary condition. List of parts for the empty list is empty: partsoflist([],[]).
- Recursive case. For a nonempty list, first find partsof of the head, then recursively call partsoflist on the tail of the list, and glue the obtained lists together: partsoflist([P|Tail], Total):partsof(P, Headparts), partsoflist(Tail, Tailparts),

append(Headparts, Tailparts, Total).

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The same example using accumulators

Finding Parts

```
?- partsof(bike,Parts).
```

```
Parts=[spoke,rim,gears,bolt,nut,spoke,rim,
            gears,bolt,nut,rearframe,fork,handles] ;
No
```

```
?- partsof(wheel,Parts).
```

```
Parts=[spoke, rim, gears, bolt, nut] ;
No
```

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Using Intermediate Results

Frequent situation:

- Traverse a PROLOG structure.
- Calculate the result which depends on what was found in the structure.
- At intermediate stages of the traversal there is an intermediate value for the result.

Common technique:

- Use an argument of the predicate to represent the "answer so far".
- This argument is called an accumulator.

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Length of a List without Accumulators

Example

listlen(L,N) succeeds if the length of list L is N.

- Boundary condition. The empty list has length 0: listlen([],0).
- Recursive case. The length of a nonempty list is obtained by adding one to the length of the tail of the list.
 listlen([H|T],N): listlen(T,N1),
 N is N1 + 1.

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Length of a List with an Accumulator

Example

<code>listlenacc(L,A,N)</code> succeeds if the length of list L, when added the number A, is N.

- Boundary condition. For the empty list, the length is whatever has been accumulated so far, i.e. A: lenacc([], A, A).
- Recursive case. For a nonempty list, add 1 to the accumulated amount given by A, and recur to the tail of the list with a new accumulator value A1:

```
lenacc([H|T],A,N):-
   A1 is A + 1,
   lenacc(T,A1,N).
```

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Length of a List with an Accumulator, Cont.

Example

Complete program:

```
listlen(L,N):-lenacc(L,0,N).
```

```
lenacc([],A, A).
lenacc([H|T],A,N):-
   A1 is A + 1,
   lenacc(T,A1,N).
```

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Computing List Length

Example (Version without Accumulator)

```
listlen([a,b,c],N).
listlen([b,c],N1), N is N1 + 1.
listlen([c],N2), N1 is N2 + 1, N is N1 + 1.
listlen([],N3), N2 is N3 + 1, N1 is N2 + 1, N
is N1 + 1.
N2 is 0 + 1, N1 is N2 + 1, N is N1 + 1.
N1 is 1 + 1, N is N1 + 1.
N is 2 + 1.
N = 3
```

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Computing List Length

Example (Version with an Accumulator)

```
listlen([a,b,c],0,N).
listlen([b,c],1,N).
listlen([c],2,N).
listlen([],3,N).
```

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List as an Accumulator

- Accumulators need not be integers.
- If a list is to be produced as a result, an accumulator will hold a list produced so far.
- Wasteful joining of structures avoided.

Example (Reversing Lists)

```
reverse(List, Rev):-rev_acc(List,[],Rev).
```

```
rev_acc([],Acc,Acc).
rev_acc([X|T], Acc, Rev):-
rev_acc(T,[X|Acc],Rev).
```

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Bicycle Factory

Recall how parts of bike were found.
Inventory example
partsoflist has to find the parts coming from the list
[wheel, wheel, frame]:

- Find parts of frame.
- Append them to [] to find parts of [frame].
- Find parts of wheel.
- Append them to the parts of [frame] to find parts of [wheel, frame].
- Find parts of wheel.
- Append them to the parts of [wheel, frame] to find parts of [wheel, wheel, frame].

Wasteful!

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Bicycle Factory

Improvement idea: Get rid of append.

```
Use accumulators.
```

partsacc(X, A, P): parts of X, when added to A, give P.

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Difference Structures

Compute parts of wheel without and with accumulator:

Example (Without Accumulator)

```
?- partsof(wheel,P).
```

```
X = [spoke, rim, gears, bolt, nut] ;
```

No

Example (With Accumulator)

```
?- partsof(wheel,P).
X = [nut, bolt, gears, rim, spoke];
No
```

Reversed order.

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Difference Structures

How to avoid wasteful work and retain the original order at the same time?

Difference structures.

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Difference Structures

Both accumulators and difference structures use two arguments to build the output structure.

Assumulators: the "result so far" and the "final result".

Difference structures: the "final result" and the "hole in the final result where the further information can be put".

Holes

- In a structure a hole is represented by a PROLOG variable which shares with a component somewhere in the structure.
- Example: [a,b,c|X] and X, a list together with a named "hole variable" where further information could be put.

(日)

Holes

Instantiating lists that contain a "hole":

- Pass the "hole variable" as an argument to a PROLOG goal.
- Instantiate this argument in the goal.
- If we are interested in where further information can be inserted after this goal has succeeded, we will require this goal to pass back a new hole through another argument.

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Holes

Example

Create a list with hole, add some elements in the list using the predicate p and then fill the remaining hole with the list [z]:

```
?- Res=[a,b|X], p(X, NewHole), NewHole=[z].
```

If our program contains a clause $p\left(H,H\right)$, then the goal returns Res=[a,b,z] .

If our program contains a clause p([c|H], H), then the goal returns Res=[a, b, c, z].

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Bicycle Factory

Use holes.

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Bicycle Factory. Detailed View

partsof(X,P):-partshole(X,P,Hole),Hole=[].

- partshole(X, P, Hole) builds the result in the second argument P and returns in Hole a variable.
- Since partsof calls partshole only once, it is necessary to terminate the difference list by instantiating Hole with []. (Filling the hole.)
- Alternative definition of partsof: partsof(X,P):-partshole(X,P,[]).
 It ensures that the very last hole is filled with [] even before the list is constructed.

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Bicycle Factory. Detailed View

partshole(X,[X|Hole],Hole):-basicpart(X).

- It returns a difference list containing the object (basic part) in the first argument.
- The hole remains open for further instantiations.

Bicycle Factory. Detailed View

```
partshole(X,P,Hole):-
    assembly(X,Subparts),
    partsholelist(Subparts,P,Hole).
```

- Finds the list of subparts.
- Delegates the traversal of the list to partsholelist.
- Two arguments P and Hole that make the difference list, are passed to partsholelist.

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Bicycle Factory. Detailed View

- partsholelist([P|Tail],Total,Hole): partshole(P,Total,Hole1),
 partsholelist(Tail,Hole1,Hole).
 - partshole starts building the Total list, partially filling it with the parts of P, and leaving a hole Hole1 in it.
 - partsholelist is called recursively on the Tail. It constructs the list Holel partially, leaving a hole Hole in it.
 - Since Hole1 is shared between partshole and partsholelist, after getting instantiated in partsholelist it gets also instantiated in partshole.
 - Therefore, at the end Total consists of the portion that partshole constructed, the portion of Hole1 partsholelist constructed, and the hole Hole.