

# *Logic Programming*

## *Using Grammar Rules*

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# Grammar of a Language

## Definition (Grammar of a Language)

*A set of rules* for specifying what sequences of words are acceptable as sentences of the language.

Grammar specifies:

- How the words must group together to form phrases.
- What orderings of those phrases are allowed.

# Parsing Problem

**Given:** A grammar for a language and a sequence of words.

**Problem:** Is the sequence an acceptable sentence of the language?

# Simple Grammar Rules for English

## Structure Rules:

sentence -> noun\_phrase, verb\_phrase.

noun\_phrase -> determiner, noun.

verb\_phrase -> verb, noun\_phrase.

verb\_phrase -> verb.

## Simple Grammar Rules for English (Ctd.)

### Valid Terms:

determiner -> [the].

noun -> [man].

noun -> [apple].

verb -> [eats].

verb -> [sings].

# Reading Grammar Rules

$X \rightarrow Y$ : "X can take the form Y".

X, Y: "X followed by Y".

## Example

```
sentence -> noun_phrase, verb_phrase:
```

```
sentence can take a form: noun_phrase followed by  
verb_phrase.
```

# Alternatives

Two rules for `verb_phrase`:

- 1 `verb_phrase -> verb, noun_phrase.`
- 2 `verb_phrase -> verb.`

Two possible forms:

- 1 `verb_phrase` can contain a `noun_phrase`: "the man eats the apple", or
- 2 it need not: "the man sings"



# Valid Terms

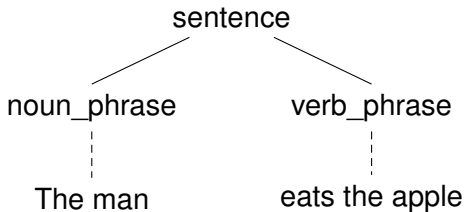
Specify phrases made up in terms of actual words (not in terms of smaller phrases):

- `determiner -> [the]:`

A `determiner` can take the form: the word `the`.

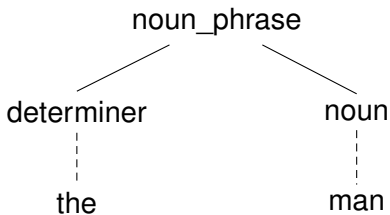
# Parsing

sentence -> noun\_phrase, verb\_phrase



# Parsing

`noun_phrase -> determiner, noun`



# How To

**Problem:** How to test whether a sequence is an acceptable sentence?

**Solution:** Apply the first rule to ask:

Does the sequence decompose into two phrases:  
acceptable `noun_phrase` and  
acceptable `verb_phrase`?

# How To

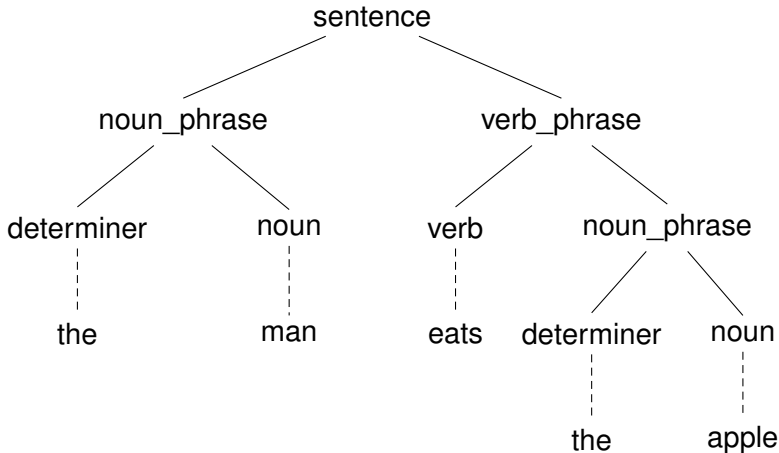
**Problem:** How to test whether the first phrase is an acceptable `noun_phrase`?

**Solution:** Apply the second rule to ask:

Does it decompose into a `determiner` followed by a `noun`?

And so on.

# Parse Tree



# Parsing Problem

**Given:** A grammar and a sentence.

**Construct:** A parse tree for the sentence.

# Prolog Parse

**Problem:** Parse a sequence of words.

**Output:** *True*, if this sequence is a valid sentence.  
*False*, otherwise.

## Example (Representation)

Words as PROLOG atoms and sequences of words as lists:

```
[the,man,eats,the,apple]
```



# Sentence

Introducing predicates:

---

<code>sentence(X)</code>	:	<b>X is a sequence of words forming a grammatical sentence.</b>
<code>noun_phrase(X)</code>	:	<b>X is a noun phrase.</b>
<code>verb_phrase(X)</code>	:	<b>X is a verb phrase.</b>

---

## Program

```
sentence(X) :-  
    append(Y, Z, X),  
    noun_phrase(Y),  
    verb_phrase(Z).
```

```
verb_phrase(X) :-  
    append(Y, Z, X),  
    verb(Y),  
    noun_phrase(Z).
```

```
verb_phrase(X) :-  
    verb(X).
```

```
noun_phrase(X) :-  
    append(Y, Z, X),  
    determiner(Y),  
    noun(Z).
```

```
determiner([the]).
```

```
noun([apple]).
```

```
noun([man]).
```

```
verb([eats]).
```

```
verb([sings]).
```

# Inefficient

- A lot of extra work.
- Unnecessary Searching.
- Generate and Test:
  - **Generate** a sequence.
  - **Test** to see if it matches.
- Simplest Formulation of the search but inefficient

## Inefficiency

The program accepts the sentence "the man eats the apple":

```
?-sentence([the,man,eats,the,apple]).
```

```
yes
```

The goal

```
?-append(Y,Z,[the,man,eats,the,apple])
```

on backtracking can generate all possible pairs:

```
Y=[], Z=[the,man,eats,the,apple]
```

```
Y=[the], Z=[man,eats,the,apple]
```

```
Y=[the,man], Z=[eats,the,apple]
```

```
Y=[the,man,eats], Z=[the,apple]
```

```
Y=[the,man,eats,the], Z=[apple]
```

```
Y=[the,man,eats,the,apple], Z=[]
```

## Redefinition

---

`noun_phrase (X, Y)` : there is a noun phrase  
at the beginning  
of the sequence `X`  
and the part that is left  
after the noun phrase  
is `Y`.

---

The goal

```
?-noun_phrase([the,man,saw,the,cat],  
              [saw,the,cat]).
```

should succeed.

```
noun_phrase(X, Y) :- determiner(X, Z), noun(Z, Y).
```

## Improved Program

```
sentence(S0, S) :-  
    noun_phrase(S0, S1),  
    verb_phrase(S1, S).
```

```
verb_phrase(S0, S) :-  
    verb(S0, S).
```

```
verb_phrase(S0, S) :-  
    verb(S0, S1),  
    noun_phrase(S1, S).
```

```
noun_phrase(S0, S) :-  
    determiner(S0, S1),  
    noun(S1, S).
```

```
determiner([the|S], S).
```

```
noun([man|S], S).
```

```
noun([apple|S], S).
```

```
verb([eats|S], S).
```

```
verb([sings|S], S).
```

## Goal

---

`sentence(S0, S)` : There is a sentence  
at the beginning of `S0`  
and  
what remains from the sentence in `S0`  
is `S`.

---

We want whole `S0` to be a sentence, i.e., `S` should be empty.

```
?-sentence([the,man,eats,the,apple]),[]).
```

Do you remember difference lists?

## Pros and Cons

**Advantage:** More efficient.

**Disadvantage:** More cumbersome.

**Improvement idea:** Keep the easy grammar rule notation for the user,  
Automatically translate into the PROLOG code for computation.



## Defining Grammars

PROLOG provides an automatic translation facility for grammars.

Principles of translation:

- Every name of a kind of phrase must be translated into a binary predicate.
- First argument of the predicate—the sequence provided.
- Second argument—the sequence left behind.
- Grammar rules mentioning phrases coming one after another must be translated so that
  - the phrase left behind by one phrase forms the input of the next, and
  - the amount of words consumed by whole phrase is the same as the total consumed by subphrases.

## Defining Grammars

The rule `sentence -> noun_phrase, verb_phrase.`  
translates to:

```
sentence(S0, S) :-  
    noun_phrase(S0, S1),  
    verb_phrase(S1, S).
```

The rule `determiner -> [the]` translates to

```
determiner([the|S], S).
```

## Defining Grammars

Now, the user can input the grammar rules only:

```
sentence      -> noun_phrase, verb_phrase.  
verb_phrase   -> verb.  
verb_phrase   -> verb, noun_phrase.  
noun_phrase   -> determiner, noun.  
determiner    -> [the].  
noun          -> [man].  
noun          -> [apple].  
verb          -> [eats].  
verb          -> [sings].
```

It will be automatically translated into:

```
sentence(S0, S) :-  
    noun_phrase(S0, S1),  
    verb_phrase(S1, S).
```

```
verb_phrase(S0, S) :-  
    verb(S0, S).
```

```
verb_phrase(S0, S) :-  
    verb(S0, S1),  
    noun_phrase(S1, S).
```

```
noun_phrase(S0, S) :-  
    determiner(S0, S1),  
    noun(S1, S).
```

```
determiner([the|S], S).
```

```
noun([man|S], S).
```

```
noun([apple|S], S).
```

```
verb([eats|S], S).
```

```
verb([sings|S], S).
```

## Goals

```
?-sentence([the,man,eats,the,apple],[ ]).  
yes
```

```
?-sentence([the,man,eats,the,apple],X).  
X=[]
```

SWI-Prolog provides an alternative (for the first goal only):

```
?-phrase(sentence,[the,man,eats,the,apple]).  
yes
```

## Phrase Predicate

Definition of `phrase` is easy

```
phrase(Predicate,Argument):-  
    Goal=..[Predicate,Argument,[]],  
    call(Goal).
```

=.. (read "equiv") – built-in predicate

= ..

```
?- p(a,b,c)=..X.
```

```
X = [p, a, b, c]
```

```
?- X=..p(a,b,c).
```

```
ERROR: =../2: Type error: 'list' expected,  
found 'p(a, b,c)'
```

```
?- X=..[p,a,b,c].
```

```
X=p(a,b,c).
```

```
?- X=..[].
```

```
ERROR: =../2: Domain error: 'not_empty_list'  
expected, found '[]'
```

```
?- X=..[1,a].
```

```
ERROR: =../2: Type error: 'atom' expected,  
found '1'
```

## Is Not it Enough?

No, we want more.

Distinguish singular and plural sentences.

Ungrammatical:

- The boys eats the apple
- The boy eat the apple



## Straightforward Way

Add more grammar rules:

```
sentence          -> singular_sentence.  
sentence          -> plural_sentence.  
noun_phrase      -> singular_noun_phrase.  
noun_phrase      -> plural_noun_phrase.  
singular_sentence -> singular_noun_phrase,  
                  singular_verb_phrase.  
singular_noun_phrase -> singular_determiner,  
                  singular_noun.
```

## Straightforward Way

```
singular_verb_phrase -> singular_verb,  
                        noun_phrase.  
singular_verb_phrase -> singular_verb.  
singular_determiner  -> [the].  
singular_noun        -> [man].  
singular_noun        -> [apple].  
singular_verb        -> [eats].  
singular_verb        -> [sings].
```

And similar for plural phrases.

## Disadvantages

- Not elegant.
- Obscures the fact that singular and plural sentences have a lot of structure in common.

## Better solution

- Associate an extra argument to phrase types according to whether it is singular or plural:

sentence(singular)

sentence(plural)

## Grammar Rules with Extra Arguments

```
sentence          -> sentence (X) .  
sentence (X)     -> noun_phrase (X) ,  
                  verb_phrase (X) .  
noun_phrase (X)  -> determiner (X) ,  
                  noun (X) .  
verb_phrase (X)  -> verb (X) ,  
                  noun_phrase (Y) .  
verb_phrase (X)  -> verb (X) .
```

## Grammar Rules with Extra Arguments. Cont.

```
determiner(_) -> [the].  
noun(singular) -> [man].  
noun(singular) -> [apple].  
noun(plural) -> [men].  
noun(plural) -> [apples].  
verb(singular) -> [eats].  
verb(singular) -> [sings].  
verb(plural) -> [eat].  
verb(plural) -> [sing].
```

## Parse Tree

The man eats the apple

**generates**

```
sentence (  
  noun_phrase (  
    determiner (the) ,  
    noun (man) ) ,  
  verb_phrase (  
    verb (eats) ,  
    noun_phrase (  
      determiner (the) ,  
      noun (apple) ) ,  
    )  
  )  
)
```

## Building Parse Trees

- We might want grammar rules to make a parse tree as well.
- Rules need one more argument.
- The argument should say how the parse tree for the whole phrase can be constructed from the parse trees of its sub-phrases.

Example:

```
sentence (X, sentence (NP, VP)) ->  
    noun_phrase (X, NP), verb_phrase (X, VP) .
```



## Translation

```
sentence (X, sentence (NP, VP) ) ->  
    noun_phrase (X, NP) ,  
    verb_phrase (X, VP) .
```

translates to

```
sentence (X, sentence (NP, VP) , S0, S) :-  
    noun_phrase (X, NP, S0, S1) ,  
    verb_phrase (X, VP, S1, S) .
```

## Grammar Rules for Parse Trees

Number agreement arguments are left out for simplicity.

```
sentence ( sentence ( NP , VP ) ) ->  
    noun_phrase ( NP ) ,  
    verb_phrase ( VP ) .  
verb_phrase ( verb_phrase ( V ) ) ->  
    verb ( V ) .  
verb_phrase ( verb_phrase ( VP , NP ) ) ->  
    verb ( VP ) ,  
    noun_phrase ( NP ) .  
noun_phrase ( noun_phrase ( DT , N ) ) ->  
    determiner ( DT ) ,  
    noun ( N ) .
```

## Grammar Rules for Parse Trees. Cont.

```
determiner(determiner(the)) -> [the].  
noun(noun(man)) -> [man].  
noun(noun(apple)) -> [apple].  
verb(verb(eats)) -> [eats].  
verb(verb(sings)) -> [sings].
```

## Translation into Prolog Clauses

- Translation of grammar rules with extra arguments—a simple extension of translation of rules without arguments.
- Create a predicate with two more arguments than are mentioned in the grammar rules.
- By convention, the extra arguments are as the last arguments of the predicate.

```
sentence(X) -> noun_phrase(X), verb_phrase(X).
```

translates to

```
sentence(X, S0, S) :-  
    noun_phrase(X, S0, S1), verb_phrase(X, S1, S).
```

## Adding Extra Rules

- So far everything in the grammar rules were used in processing the input sequence.
- Every goal in the translated Prolog clauses has been involved with consuming some amount of input.
- Sometimes we may want to specify Prolog clauses that are not of this type.
- Grammar rule formalism allows this.
- Convention: Any goals enclosed in curly brackets `{}` are left unchanged by the translator.

## Overhead in Introducing New Word

- To add a new word `banana`, add at least one extra rule:  
`noun(singular, noun(banana)) -> [banana].`
- Translated into Prolog:  
`noun(singular, noun(banana), [banana|S], S).`
- Too much information to specify for one noun.

## Mixing Grammar with Prolog

Put common information about all words in one place, and information about particular words in somewhere else:

```
noun(S, noun(N)) -> [N], {is_noun(N, S)}.  
is_noun(banana, singular).  
is_noun(banana, plural).  
is_noun(man, singular).
```

## Mixing Grammar with Prolog

```
noun(S, noun(N)) -> [N], {is_noun(N, S)}.
```

- `{is_noun(N, S)}` is a test (condition).
- `N` must be in the `is_noun` collection with some plurality `S`.
- Curly brackets indicate that it expresses a relation that has nothing to do with the input sequence.
- Translation does not affect expressions in the curly brackets:

```
noun(S, noun(N), [N|Seq], Seq) :-is_noun(N, S).
```



## Mixing Grammar with Prolog

- Another inconvenience:

```
is_noun(banana,singular).  
is_noun(banana,plural).
```

- Two clauses for each noun.
- Can be avoided in most of the cases by adding `s` for plural at the end of singular.

## Mixing Grammar with Prolog

- Amended rule:

```
noun(plural, noun(RootN)) ->  
    [N],  
    { (name(N, Plname),  
      append(Singname, "s", Plname),  
      is_noun(RootN, singular)) } .
```

## Further Extension

- So far the rules defined things in terms how the input sequence is **consumed**.
- We might like to define things that **insert** items into the input sequence.
- Example: Analyze  
    "Eat your supper"  
as if there were an extra word "you" inserted:  
    "You eat your supper"

## Rule for the Extension

```
sentence -> imperative,  
            noun_phrase,  
            verb_phrase.  
imperative, [you] -> [].  
imperative -> [].
```

The first rule of `imperative` translate to:

```
imperative(L, [you|L]).
```

## Meaning of the Extension

- **If**  
the left hand side of a grammar rule consists of a part of the input sequence separated from a list of words by comma
- **Then**  
in the parsing, the words are inserted into the input sequence after the goals on the right-hand side have had their chances to consume words from it.