Introduction to Logic Programming Foundations, First-Order Language

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What is a Logic Program

- Logic program is a set of certain formulas of a first-order language.
- In this lecture: syntax and semantics of a first-order language.

Introductory Examples

- ► Representing "John loves Mary": *loves*(*John*, *Mary*).
- loves: a binary predicate (relation) symbol.
- Intended meaning: The object in the first argument of *loves* loves the object in its second argument.
- ▶ John, Mary: constants.
- Intended meaning: To denote persons John and Mary, respectively.

Introductory Examples

- father: A unary function symbol.
- Intended meaning: The father of the object in its argument.
- ▶ John's father loves John: *loves*(*father*(*John*), *John*).

First-Order Language

- Syntax
- Semantics

Syntax

- Alphabet
- Terms
- Formulas

Alphabet

A first-order alphabet consists of the following disjoint sets of symbols:

- A countable set of variables V.
- ► For each $n \ge 0$, a set of n-ary function symbols \mathcal{F}^n . Elements of \mathcal{F}^0 are called constants.
- ▶ For each $n \ge 0$, a set of n-ary predicate symbols \mathcal{P}^n .
- ▶ Logical connectives \neg , \lor , \land , \Rightarrow , \Leftrightarrow .
- ▶ Quantifiers ∃, ∀.
- Parenthesis '(', ')', and comma ','.

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Notation:

- \triangleright x, y, z for variables.
- ightharpoonup f, g for function symbols.
- ▶ *a*, *b*, *c* for constants.
- p, q for predicate symbols.



Definition

- A variable is a term.
- ▶ If $t_1, ..., t_n$ are terms and $f \in \mathcal{F}^n$, then $f(t_1, ..., t_n)$ is a term.
- Nothing else is a term.

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Example

- ▶ plus(plus(x, 1), x) is a term, where plus is a binary function symbol, 1 is a constant, x is a variable.
- ► father(father(John)) is a term, where father is a unary function symbol and John is a constant.

Formulas

Definition

- ▶ If $t_1, ..., t_n$ are terms and $p \in \mathcal{P}^n$, then $p(t_1, ..., t_n)$ is a formula. It is called an atomic formula.
- ▶ If A is a formula, $(\neg A)$ is a formula.
- ▶ If A and B are formulas, then $(A \lor B)$, $(A \land B)$, $(A \Rightarrow B)$, and $(A \Leftrightarrow B)$ are formulas.
- ▶ If *A* is a formula, then $(\exists x.A)$ and $(\forall x.A)$ are formulas.
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▶ *A*, *B* for formulas.

Eliminating Parentheses

- Excessive use of parentheses often can be avoided by introducing binding order.
- ▶ \neg , \forall , \exists bind stronger than \lor .
- ightharpoonup \lor binds stronger than \land .
- ▶ \land binds stronger than \Rightarrow and \Leftrightarrow .
- ▶ Furthermore, Omit the outer parentheses and associate $\lor, \land, \Rightarrow, \Leftrightarrow$ to the right.

Eliminating Parentheses

Example

The formula

$$(\forall y.(\forall x.((p(x)) \land (\neg r(y))) \Rightarrow ((\neg q(x)) \lor (A \lor B)))))$$

due to binding order can be rewritten into

$$(\forall y.(\forall x.(p(x) \land \neg r(y) \Rightarrow \neg q(x) \lor (A \lor B))))$$

which thanks to the convention of the association to the right and omitting the outer parentheses further simplifies to

$$\forall y. \forall x. (p(x) \land \neg r(y) \Rightarrow \neg q(x) \lor A \lor B).$$

Translating English sentences into first-order logic formulas:

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$$\forall x. (\neg(x \doteq zero) \Rightarrow \exists y. (y \doteq pred(x) \land \forall z. (z \doteq pred(x) \Rightarrow y \doteq z)))$$

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Semantics

- Meaning of a first-order language consists of an universe and an appropriate meaning of each symbol.
- This pair is called structure.
- Structure fixes interpretation of function and predicate symbols.
- Meaning of variables is determined by a variable assignment.
- Interpretation of terms and formulas.

Structure

- ▶ Structure: a pair (*D*, *I*).
- ▶ *D* is a nonempty universe, the domain of interpretation.
- I is an interpretation function defined on D that fixes the meaning of each symbol associating
 - ▶ to each $f \in \mathcal{F}^n$ an n-ary function $f_I : D^n \to D$, (in particular, $c_I \in D$ for each constant c)
 - ▶ to each $p \in \mathcal{P}^n$ different from $\dot{=}$, an n-ary relation p_I on D.

Variable Assignment

- ▶ A structure S = (D, I) is given.
- ▶ Variable assignment σ_S maps each $x \in V$ into an element of D: $\sigma_S(x) \in D$.
- ▶ Given a variable x, an assignment ϑ_S is called an x-variant of σ_S iff $\vartheta_S(y) = \sigma_S(y)$ for all $y \neq x$.

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- ▶ Value of a term t under S and σ_S , $Val_{S,\sigma_S}(t)$:
 - $ightharpoonup Val_{S,\sigma_S}(x) = \sigma_S(x).$
 - $Val_{\mathcal{S},\sigma_{\mathcal{S}}}(f(t_1,\ldots,t_n)) = f_I(Val_{\mathcal{S},\sigma_{\mathcal{S}}}(t_1),\ldots,Val_{\mathcal{S},\sigma_{\mathcal{S}}}(t_n)).$

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- ▶ Hence, $\vDash_{\mathcal{S}} A$.

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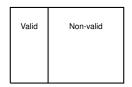
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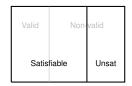
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Formulas

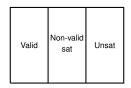
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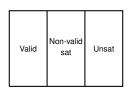


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- ▶ $\forall x.p(x) \Rightarrow \exists y.p(y)$ is valid.
- ▶ $p(a) \Rightarrow \neg \exists x. p(x)$ is satisfiable non-valid.
- ▶ $\forall x.p(x) \land \exists y. \neg p(y)$ is unsatisfiable.

Logical Consequence

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Definition

A formula A is a logical consequence of the formulas B_1, \ldots, B_n , if every model of $B_1 \wedge \cdots \wedge B_n$ is a model of A.

- ▶ mortal(socrates) is a logical consequence of $\forall x.(person(x) \Rightarrow mortal(x))$ and person(socrates).
- ▶ cooked(apple) is a logical consequence of $\forall x.(\neg cooked(x) \Rightarrow tasty(x))$ and $\neg tasty(apple)$.
- ▶ genius(einstein) is not a logical consequence of $\exists x.person(x) \land genius(x)$ and person(einstein).

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- $k, n \geq 0$
- A and the B's are atomic formulas,
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- $ightharpoonup x_1, \ldots, x_k$ are all the variables which occur in A, B_1, \ldots, B_n .
- Usually written in the inverse implication form without quantifiers and conjunctions:

$$A \Leftarrow B_1, \ldots, B_n$$

Goal

Goals or queries of logic programs: formulas of the form

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► The problem is to find out whether a goal is a logical consequence of the given logic program or not.

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- ▶ Problem: Is *G* a logical consequence of *P*?
- ▶ Idea: Try to show that the set of formulas $P \cup \{\neg G\}$ is inconsistent.
- How? This we will learn in this course.

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- person(socrates).

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